



**KOITO**



# Good Headlamp

- Engineer or Driver's Perspective?

A Presentation to NHTSA Workshop

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- I. What Is a “Good” Headlamp?
- II. Evaluations by Engineers vs. Drivers
- III. Who Is Right?
- IV. What Can Be Done Better?

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# What Is a "Good" Headlamp



Top of the List ...

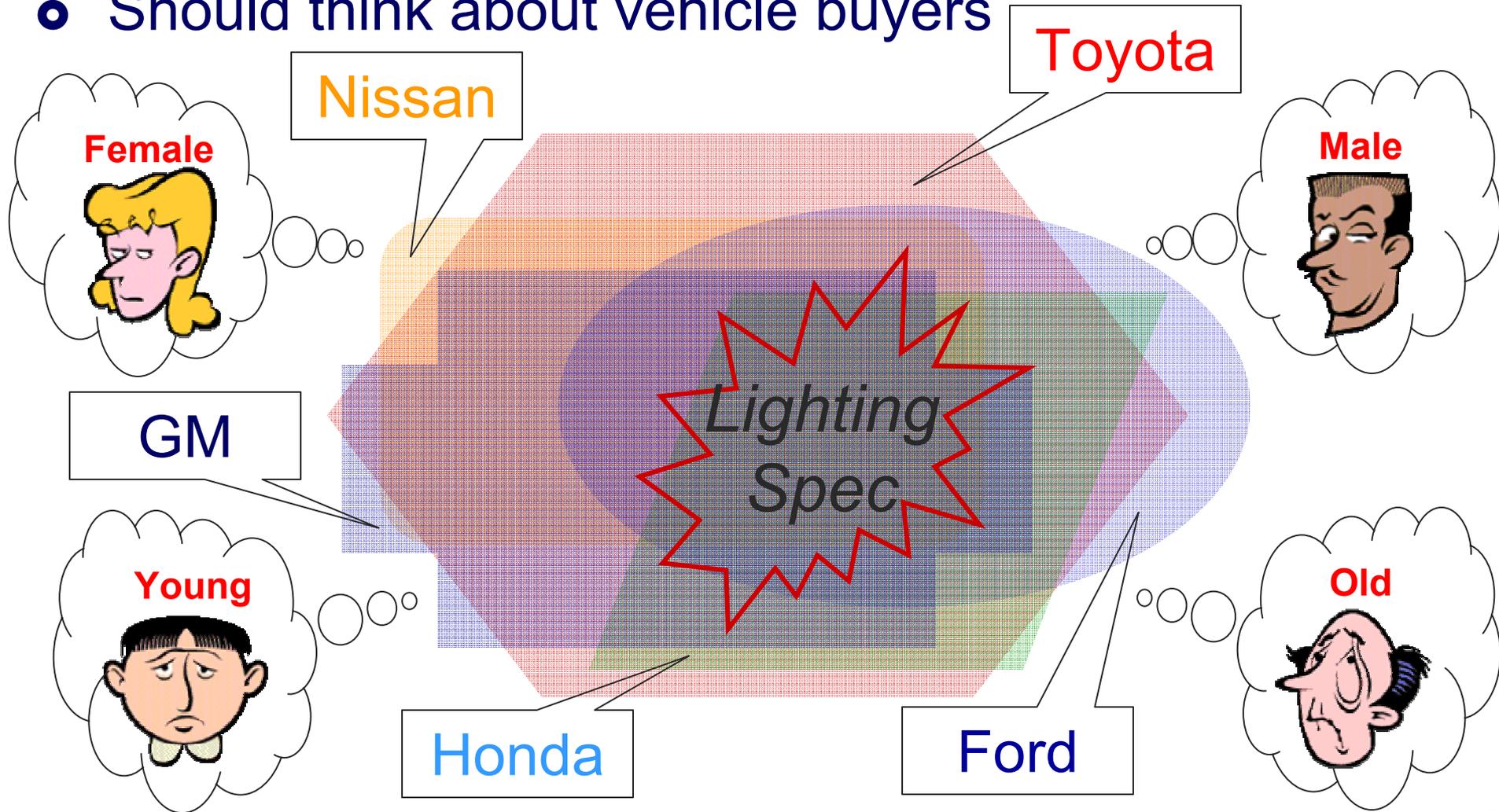


# What Is a “Good” Headlamp



## Good Headlamp: what vehicle makers say?

- Should think about vehicle buyers



# [ What Is a “Good” Headlamp



## Vehicle Makers Believes

(besides the lamps should look good or cool)

- Good headlamp beam that has:
  - Wide Spread
  - A lot of foreground light
  - Uniform light distribution (no streaks or spots on the road surface)
  - Cutoff line (gradient) should not be too sharp
- Good headlamp should also:
  - Project enough light onto the road and overhead sign, but
  - No glare to oncoming vehicle drivers

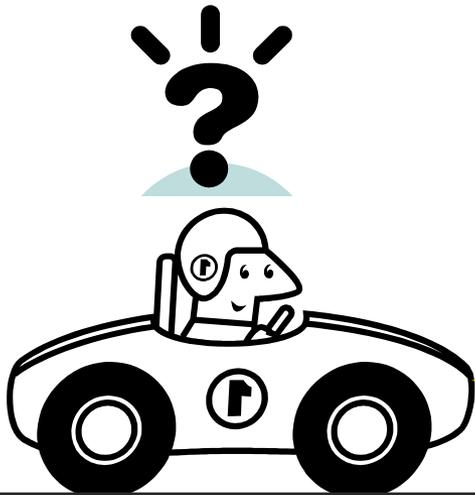


**(make sense)**

# What Is a “Good” Headlamp

## Good Headlamp: what human factor experts say?

- Think about drivers
  - Safety: visibility, seeing distance, ...
  - Drivers comfort: distraction, fatigue, stability, ...



## Human Factor Experts Believe:

- Safety (primarily means driver’s visibility) should be a high priority
  - **Seeing distance:** When driving on a highway, driver’s seeing distance should be longer than vehicles’ stopping distance.
  - **Headlamp light projection distance:** When driving on a highway at night, low-beam should provide sufficient down-the-road light that reaches to the seeing distance.



**(sounds logical)**

## Good Headlamp: what lighting engineers do?

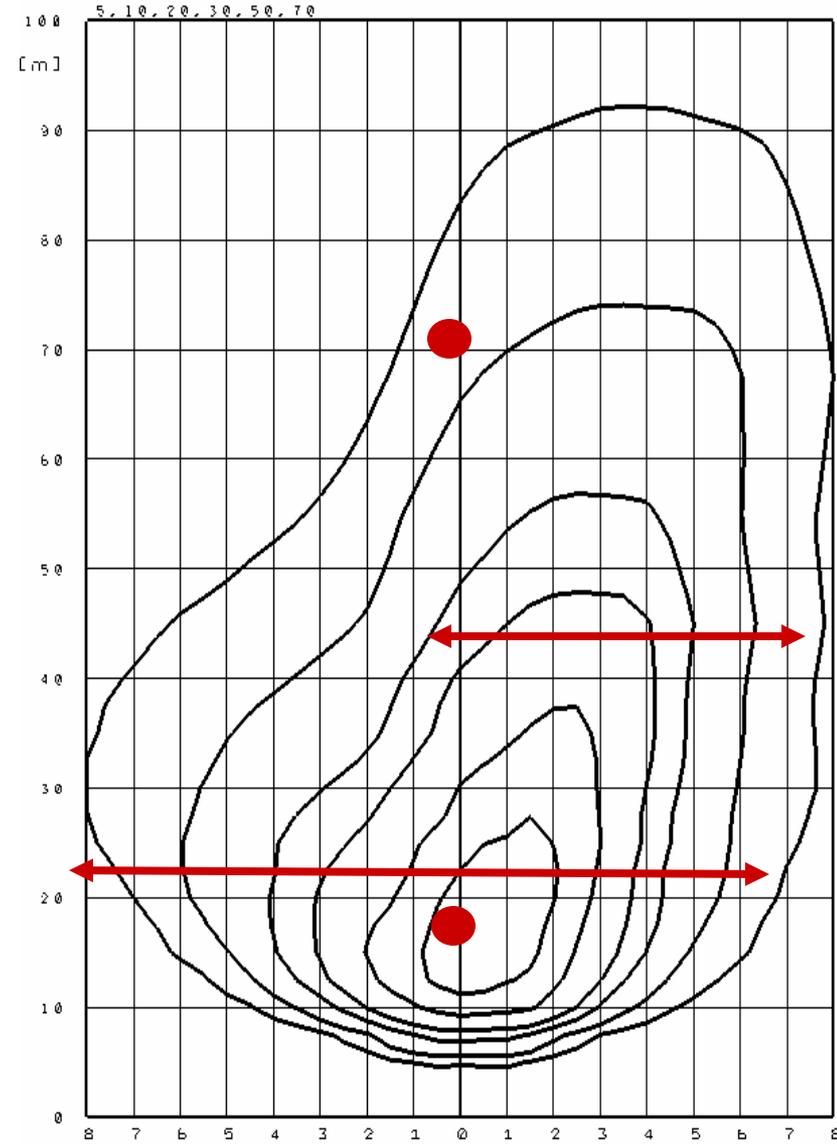
- Design and make lamp to achieve performance of:
  - Beam pattern brightness (total lumen)
  - Down-the-road visibility (hotspot candela value)
  - Beam width (spread)
  - Light on the road (uniformity, foreground light, ...)



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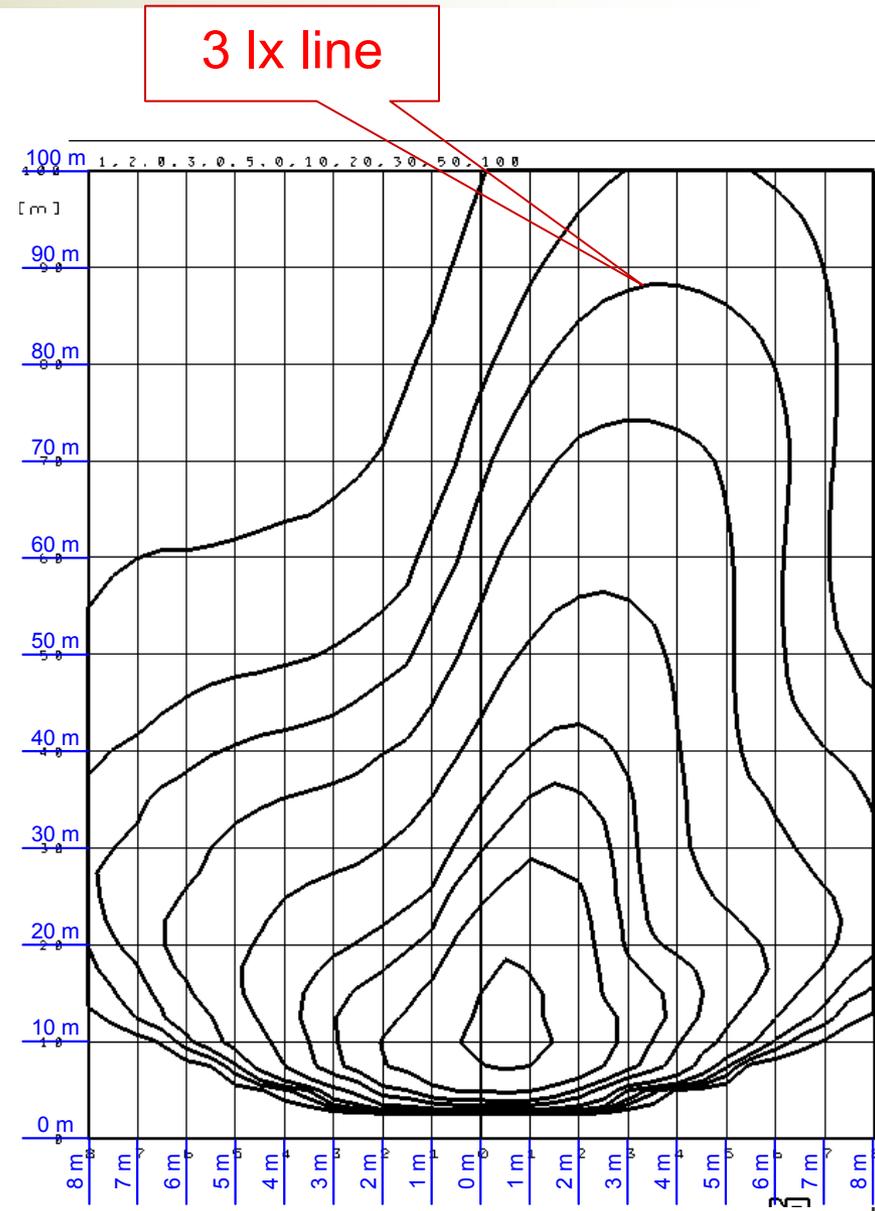
## Vehicle Makers Evaluation (example)

- Visibility range
  - Lx value at 65 m?
  - How far is 3 lx line?
- Beam width
  - 40 m half-width 5 lx line?
  - 20 m width 5 lx line?
- Foreground light
  - Lx value between 10 – 20 m?



## Human Factor Experts Evaluation

- Safe seeing distance
  - 100 m on a highway
  - Minimum 3 lx level up to 100 m
- Typical US low-beam pattern (UMTRI)
  - In 2001, 50<sup>th</sup> percentile of US top 20 selling passenger vehicles, the 3 lx lines reaches less than 90 m



## Lighting Engineers Evaluation

### ● Performance – Lighting Spec

- Safety
- Comfort

### ● Design restrictions:

- Type of light sources
- Type of optics
- Lamp package size

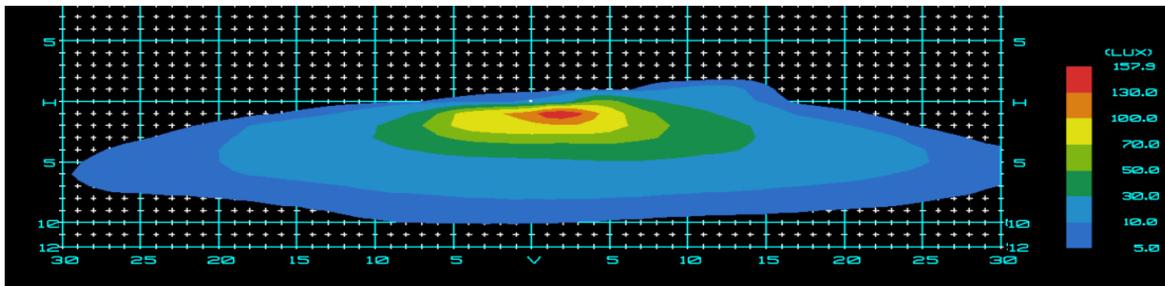


*Safety:*  
- Seeing  
Distance

*Comfort:*  
- Foreground  
- Spread  
- Uniformity  
- Glare

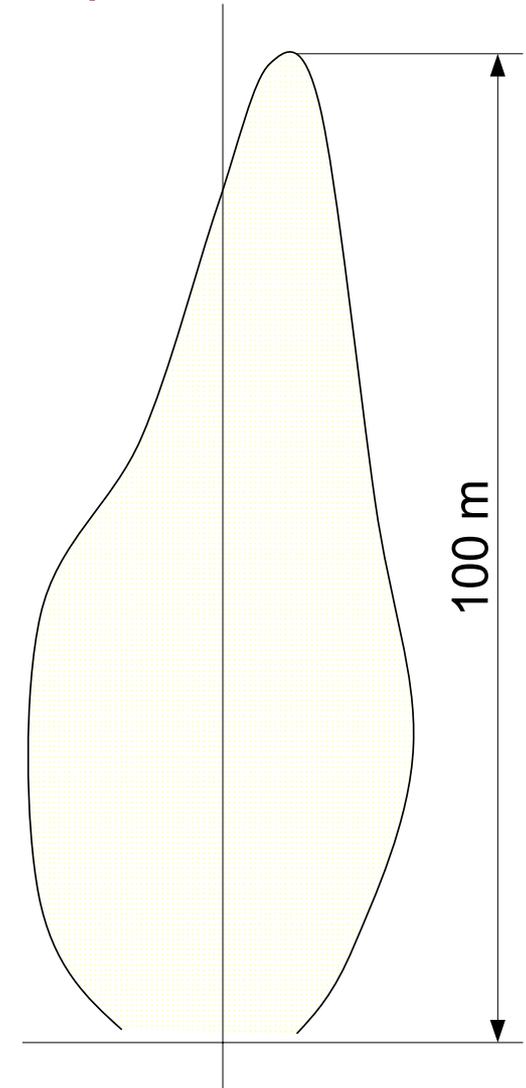
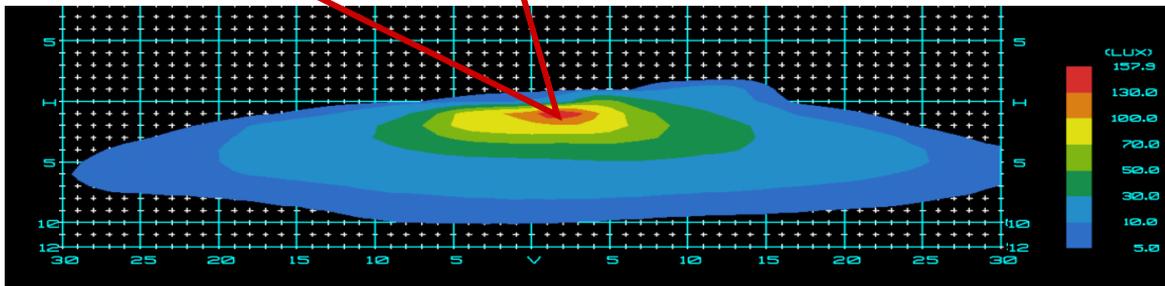
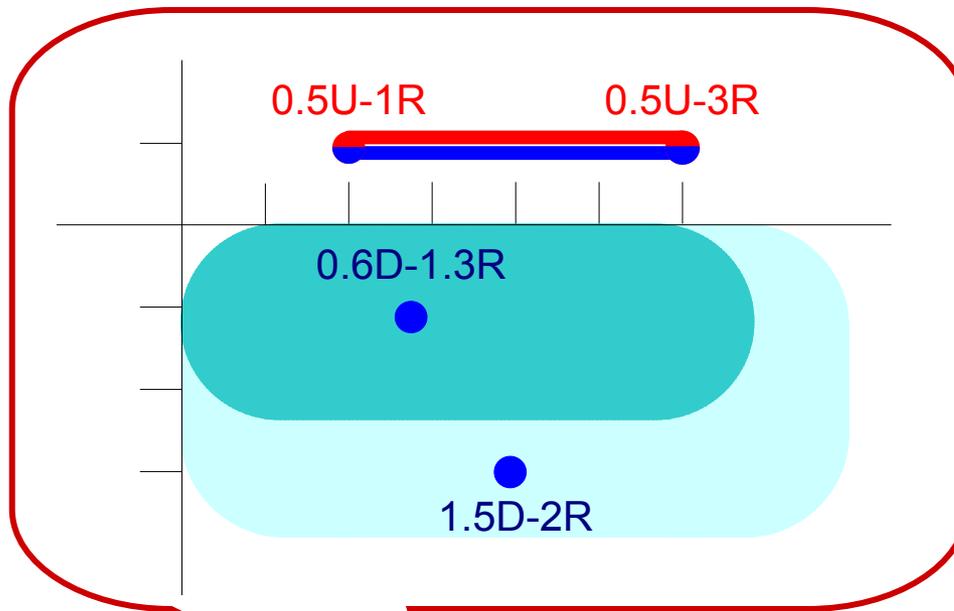
## Headlamp Evaluation Example

- Desired low beam photometry performance
  - Total lumen inside beam pattern:  $> 400$  lm
  - Maximum intensity: 30,000 cd
  - Sharpness of cutoff:  $G > 0.15$
- Best design results
  - In order to project higher than 3 lx to 100 m (near 1.5 m right), light intensity at 0.6D-1.3R should be greater than 16,000 cd



## Headlamp Evaluation Example (cont.)

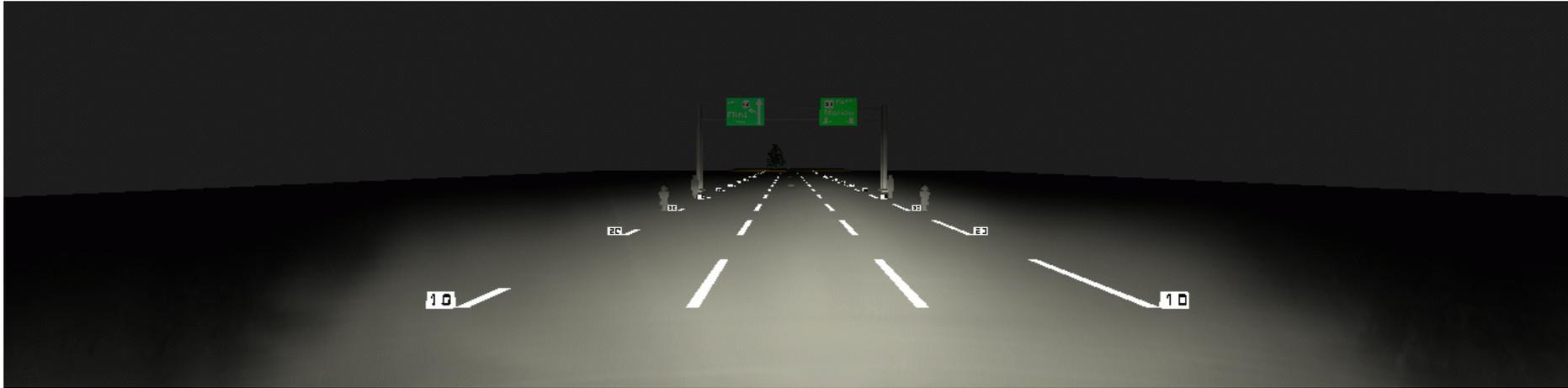
- Look closely to the beam pattern



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## Should Everyone be Happy?

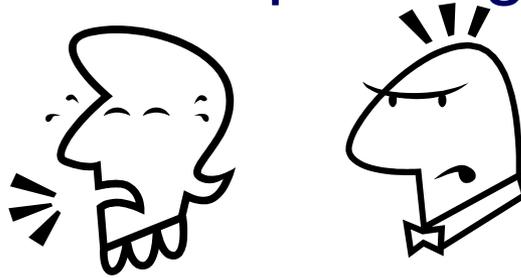
- Lighting engineers have done their job as good as they can ...



## What Happened to “Perfectly Designed” Headlamps?

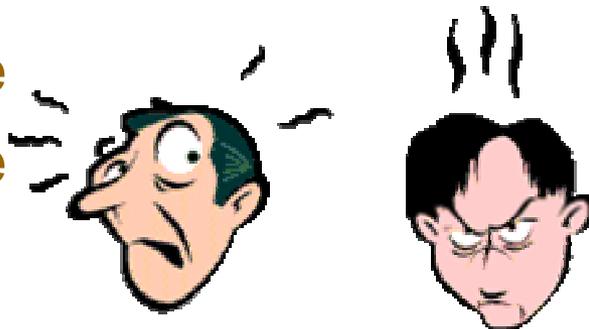
- Customers are complaining!

- Glare
- Glare
- Glare



- NTSA** has concerns!

- Glare
- Glare
- Glare



## What Could be Wrong?

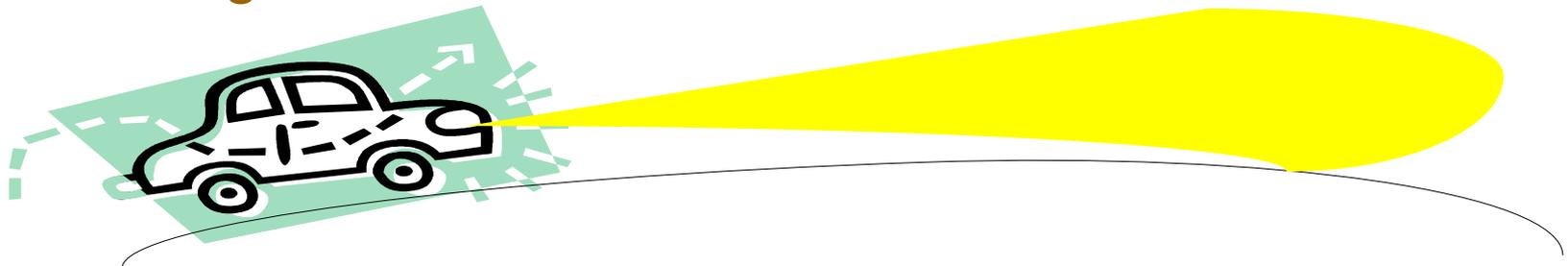
- For lighting engineers

- Headlamps have best photometry performance for a stationary situation



- For drivers

- Not so “stable” and inconsistent “use” of headlamps in a real driving environment



## Unstable and Inconsistent Use of Headlamps

### ● Aiming

- Not perfectly aimed on the vehicle
- Even headlamps are perfectly aimed during vehicle assembly, vehicle is not leveled when driving
- Roads are never leveled

### ● Mounting height

- Regulations permits large variation for lamp mounting heights

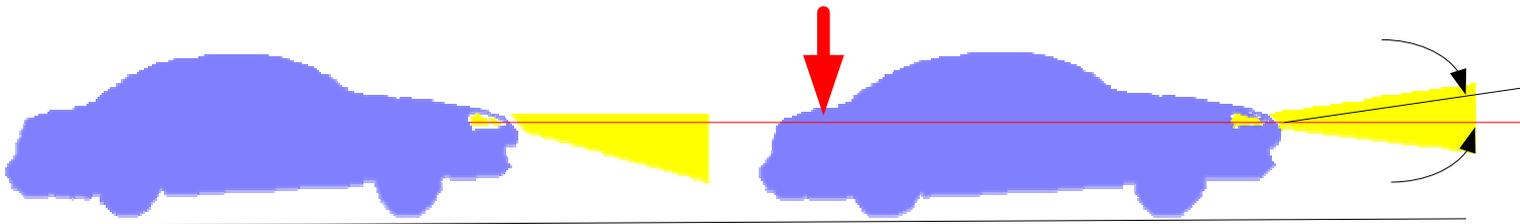
### ● Headlamp lens

- Dust accumulation
- Rain and snow
- Haze

## Aiming Effect

- Vehicle load vs. headlamp leveling

Vehicle Load	Angle ( $\alpha$ ) change
Driver	0.000 degrees
Driver + 1 front passenger	-0.098 degrees
Driver + 1 front & 1 rear passenger	0.745 degrees
Driver + 1 front & 2 rear passengers	0.919 degrees
Driver + 1 front & 2 rear passenger + load in trunk	1.322 degrees
Driver + load in trunk	<b>2.515 degrees</b>



- Vehicle acceleration & deceleration

## Part of Reasons for Complains

- Lamp design intend

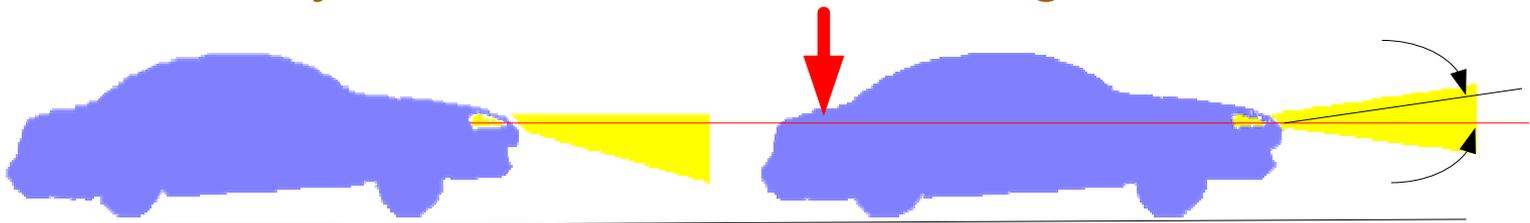
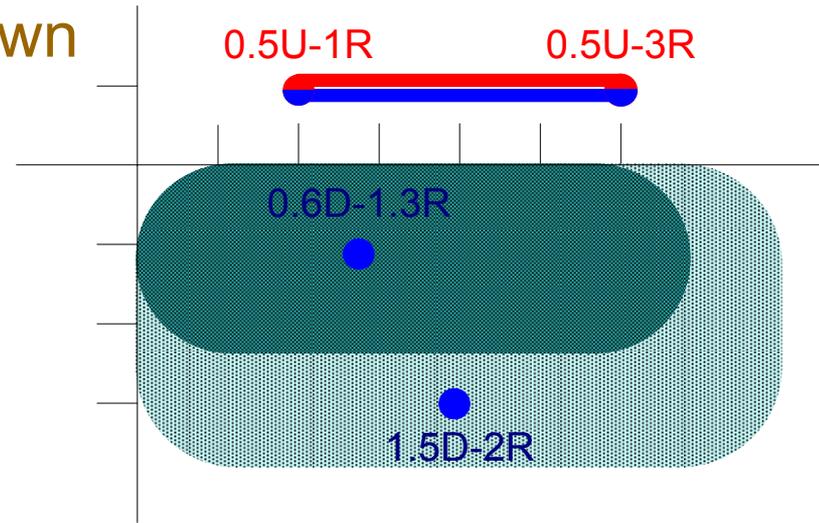
- >16,000 cd at 0.6 degrees down
- > 30,000 cd at 1.5 degrees down

- Misaim in reality

- Headlamp can be aimed

2.5 degrees higher!

- The brightest part of the beam could be directly aimed toward on-coming vehicle drivers



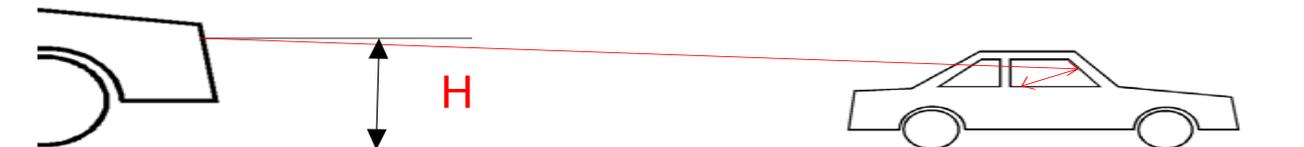
## Mounting Height

- Regulation & Industry Standards

- NHTSA Regulation for upper limit: 1.37 m
- SAE Recommendation for upper limit: 0.9 m

- In reality (UMTRI)

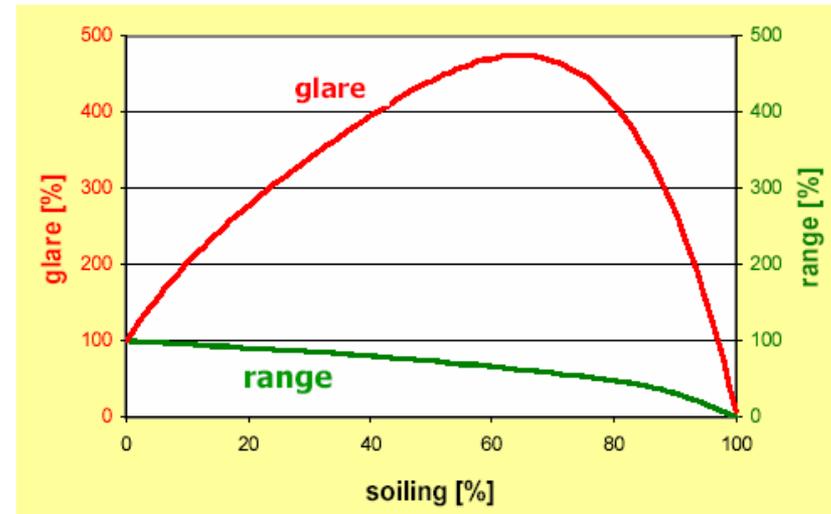
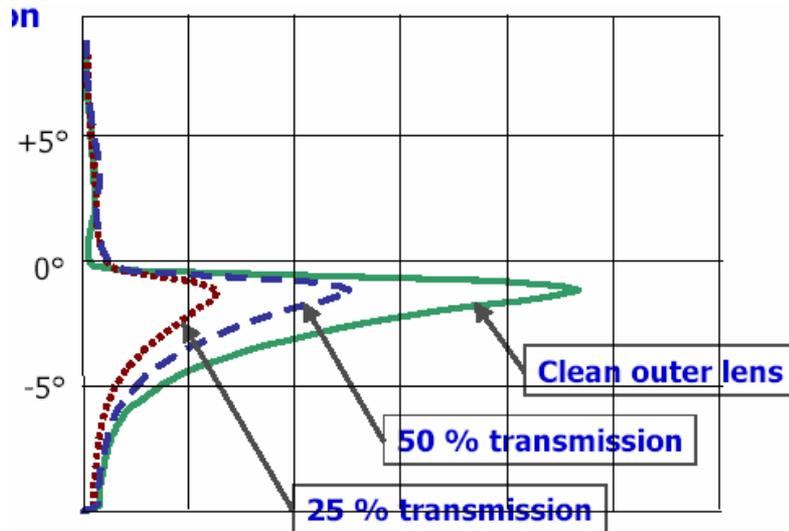
- Average US vehicle  $H = 0.62$  m for cars,  $H = 0.83$  m for SUVs, pickup trucks and vans
- Average passenger car driver's eye heights = 1.01–1.14 m
- Rearview mirror reflected light intensity could increase 300 – 500% if it is followed by a high mounted headlamp vehicle



## Headlamp Lens Effects

- Dust effect

- Refer to UMTRI Reports
- Automotive Lighting, SAE Paper 2004-01-0666



- Haze effect

- Refer to UMTRI Reports

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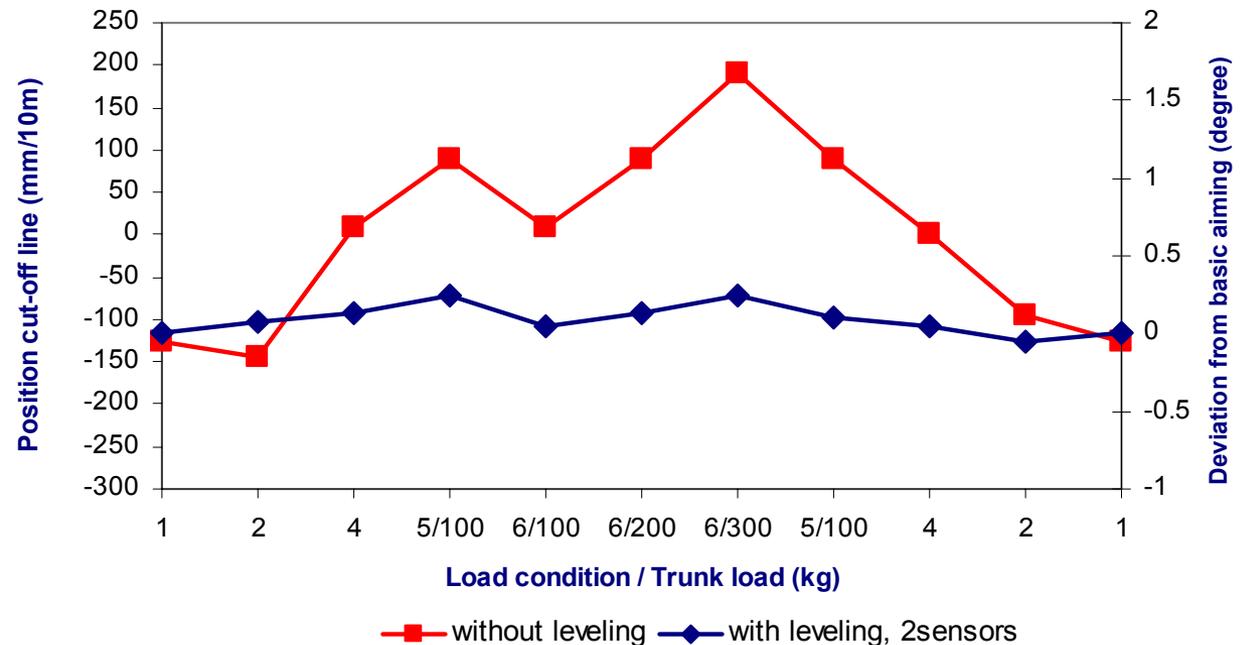
## Rational from Engineers – Aiming

- Headlamp vertical aim sensitivity
  - Glare is largely contributed by headlamp misaim (unconsciously)
  - Greater the headlamp performance → higher glare sensitive
- Maintain headlamp proper aim
  - Headlamp leveling system

# What Can Be Done Better?

## Rational from Engineers – Aiming (cont.)

- Studies on headlamp leveling systems
  - Koito studies
  - Automotive Lighting studies



## Rational from Engineers – Mounting Heights

- Headlamp mounting height dependability
  - Higher the headlamp mounted → better projection distance for the driver
  - Higher the headlamp mounted → greater glare for the front vehicle driver's rear view mirror
- Mounting height upper limit
  - Should regulation and standard be more stringent?

## Rational from Engineers – Lens Effects

- Headlamp lens effect
  - Less lens transmission → less seeing distance
  - Less lens transmission → higher glare
- Maintain lens transmission
  - Headlamp cleaning system



## What Do We Know So Far?

### ● Good headlamp

- A good headlamp should be safer, more comfortable, and less glare for drivers. However,
- A good headlamp can easily cause more glare

### ● Good headlamp on the road

- A good headlamp needs to be used properly on the road, e.g.,
- Level (aiming) needs to be maintained
- Mounting height needs no to be too high
- Lens needs to be clean



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The End  
Thank You!